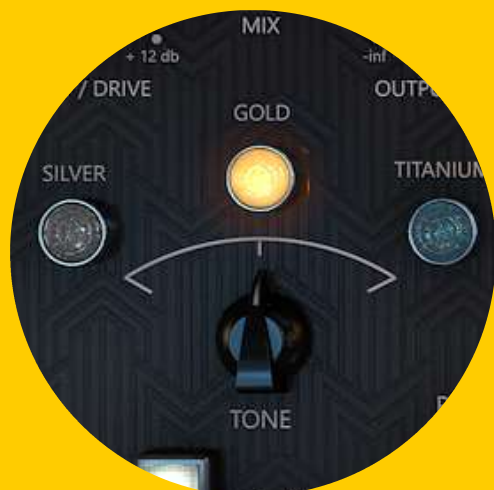TONE EMPIRE PRESENTS:

GOLIATH

ANALOG SATURATION-DYNAMICS-EQ

VST.AU.AAX – MAC OSX. WIN

TONE COLORS

Choose from 3 brilliantly emulated saturation colors
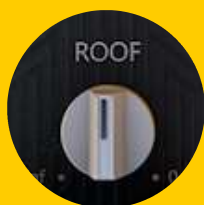
Silver
Transformer Saturation

Gold
Multi Tube Saturation

Titanium
Tape Machine Saturation

ROOF:
Control the Dynamic Response of the Tone Color.

CONTROLS

INPUT/ DRIVE
Range: - inf to +12 db
Effect:
Increase the saturation (tone color) drive with this control. This control is also affected by the values on the Roof control.

OUTPUT
Range: - inf to +12 db
Effect:
Control the output levels/ make-up gain of this processor.

MIX
Effect: Balance between the dry (original) and wet (processed) sound

ENVELOPE SECTION

Get Compression like tone shaping & dynamics from this section, which is uses an envelope follower rather than traditional dynamics processing. go from "punchy attack" type sounds to "crushed" – sustained like effects.

On/Off
Switch the envelope follower on or off.

MOTION

Range: 0% to 100%

Control the amount of envelope follower going from "splat" to "sharp" .

Splat - The more we move toward this end, the more "compression" like characteristics we get.

Sharp - Moving toward "Sharp" makes the sound more "edgy" Saturating more of the peaks in the signal.

ATTACK
Range: 1ms to 500 ms

Effect:
Increase or decrease the attack time of the signal, this works purely in conjunction with the motion parameter.

RELEASE
Range: 1ms to 1000 ms

Effect:
Increase or decrease the release time of the signal, this works purely in conjunction with the motion parameter.

EQUALIZER SECTION

Analog Style EQ Section, further helps in tone sculpting. Features three bands set at musical frequency spots and with the right "q" settings to always get "musical" results. Add or reduce gain at these spots

LOW (85 Hz) Bell Filter

Range:
-15db (left) to 0db (center) to +15db (right)

Add or Cut gain at this frequency (85hz) to bump up or cut the low end in the signal

LOW CUT
On/Off Button

Effect:
In the on state this engages a 24db/oct Low Shelf filter. This is a useful control to clean up low frequency accumulation.

High (9 KHz) Shelving Filter

Range:
-24db (left) to 0db (center) to +24db (right)

Add or Cut High Frequency from your material using this high shelf filter
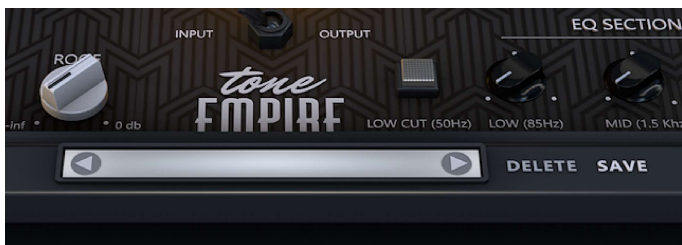
Mid (1.5 KHz) Bell Filter

Range:
-10db (left) to 0db (center) to +10db (right)

Add or Cut gain at this frequency (1.5 kHz) to control presence.

VU METER

The VU Meter can display either the Input Level or Output Level of the processor. This is selectable via the switch provided.

PRESET MANAGEMENT

SAVE: This lets you save your settings to a new preset spot on the root menu or create a folder and put the preset in it.

OPEN PRESET FOLDER:

This will open up the folder where presets are stored, and you can easily delete and rename presets here directly or create new preset folders to better organize your presets.

DELETE: This will delete the current selected preset

POWER: On / Off
Switch On the processing or Bypass this plugin

System Requirements:

Plugin Formats :

MAC OSX –
VST/AU/AAX – 64bit /32 Bit

WINDOWS –
VST/ AAX – 64 bit / 32 bit

PC/MAC :

Windows XP SP2 or later /
OSX 10.6.8 or later

Intel Core 2 Duo 2GHz /
AMD Athlon 64 or equivalent
2 GB RAM / 300 MB HD
Screen resolution: 1024×768
VST2, AU, or AAX 32-bit or
64-bit host

To Register:
Click on the Logo on the
plugin , click on
"registration"and enter your
serial number.

Installation:

OSX :

Extract goliath.zip file and
double click on the
Goliath.pkg file
Right click on the package
and click open
Follow the instructions to
install the plug-in(s)

Windows :

Run goliath.exe
Follow the instructions to
install the plug-in(s)

Registration :

In demo mode the plugin will
output silence for 3 seconds
every 30 seconds.

To register it, you should
have a valid license file
(goliath_license.atl).

LICENCE AGREEMENT

The End User License Agreement ("License Agreement") is a contract between you, either individual or single entity, and Tone-Empire ("Licensor"), an American corporation regarding use of the accompanying software ("Software"). Please read through this Agreement carefully before installation and use of the Software. BY ACCEPTANCE OF THIS AGREEMENT OR by installation and/or use of the Software (THE EARLIEST OF SUCH ACTS CONSTITUTING THE EFFECTIVE DATE OF THIS AGREEMENT), you agree to be bound by the terms and conditions of this Agreement. Should you not accept the terms and conditions set forth in this Agree- ment, do not install the Software and delete the Software from your computer and any copies thereof.

1. Software may not be used without a software license key. You may purchase a software license key from Licensor at the terms and conditions from time to time applied by the Licensor, which entitles you to use the Software on a perpetual basis ("Perpetual License"). You may also receive a temporary software license key which is intended to give you an opportunity to test and evaluate the Software ("Evaluation License"). Such Evaluation License is provided at the terms and conditions from time to time applied by Licensor. Please note that you are responsible for the software license key received and Licensor will not replace any lost software license keys.

2. Licensor and/or its licensors own all copyrights in and to the Software. e Software is protected by copyright laws and international copyright treaties, as well as other intellectual property laws and treaties. Any and all intel- lectual and other property rights to and in the Software vest in and shall remain vested in Licensor or its licensors. e Software is licensed, not sold.

3. Title and copyrights in and to the Software (including any images, photographs, animations, video, audio, music, and text incorporated into the Software), accompanying printed materials, and any copies End-Users are permit- ted to make herein are owned by Licensor or its licensors.

4. No right, title or interest in or to any trademark, service mark, logo, or trade name of Licensor or its licensors is granted to End-Users.

5. e End-User is granted a non-exclusive and non- transferable right to use the Software.

6. e End-User may not copy or reproduce the Software. e End-User may not transfer, sell, distribute, lend, rent, lease or in other way, directly or indirectly, dispose of the Software or any derivative work of the Software.

7. e End-User may not alter or modify the Software and may not analyze, reverse engineer, decompile or disas- semble the Software or any part of the Software, incor- porate the Software into any other application software, or print out the Software, except and only to the extent that such activity is expressly permitted by applicable law notwithstanding this limitation.

8. e End-User may use the Software for only as many simultaneous users, servers or other limiting parameters as are set out in the instructions of Licensor according to the Agreement or otherwise.

9. e Software is installed on computer(s)/server(s) according to what is set forth in the agreement with the Licensor.

10. Except as provided for the Evaluation License, the license will continue until it is terminated. Licensor may terminate the license if you fail to comply with the terms of this Agreement. You may terminate the license at any time and for any reason. Upon termination by either party, you must delete the Software from your computer and any copies thereof.

11. Licensor warrants the media on which the Software is recorded to be free from defects in material and work- manship under normal use for a period of ninety (90) days from the date of purchase as evidenced by a copy of the receipt. Licensor's entire liability and your exclusive remedy will be replacement of the media not meeting

the Licensor's limited warranty and which is returned to Licensor or an authorized representative of Licensor with a copy of the receipt. Licensor will have no responsibil- ity to replace any media damaged by accident, abuse or misapplication.

12. e Software is provided strictly "AS IS," without warranty of any kind. ALL EXPRESSED OR IM- PLIED REPRESENTATIONS AND WARRANTIES, INCLUDING ANY IMPLIED WARRANTY OF

END USER LICENSE AGREEMENT :

MERCHANTABILITY, FITNESS FOR A PAR- TICULAR PURPOSE OR NON-INFRINGEMENT, ARE HEREBY EXCLUDED. LICENSOR DOES NOT WARRANT THAT THE FUNCTIONS CONTAINED IN THE SOFTWARE WILL MEET YOUR REQUIREMENTS, OR THAT THE OPERA- TION OF THE SOFTWARE WILL BE INTER- RUPTED OR ERROR-FREE, OR THAT DEFECTS IN THE SOFTWARE WILL BE CORRECTED. FURTHERMORE, LICENSOR DOES NOT WAR- RANT OR MAKE ANY REPRESENTATIONS REGARDING THE USE OR THE RESULTS OF THE USE OF THE SOFTWARE OR RELATED DOCUMENTATIONS IN TERMS OF THEIR CORRECTNESS, ACCURACY, RELIABILITY OR OTHERWISE.

NOR ORAL OR WRITTEN INFOR- MATION OR ADVICE GIVEN BY LICENSOR

OR AN AUTHORIZED REPRESENTATIVE OF LICENSOR SHALL CREATE A WARRANTY OR IN ANY WAY INCREASE THE SCOPE OF THIS WARRANTY. SHOULD THE SOFTWARE PROVE DEFECTIVE, YOU (AND NOT LICENSOR OR AN AUTHORIZED REPRESENTATIVE OF THE LI- CENSOR) ASSUME THE JURISDICTIONS. SOME STATES DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTY, SO THE ABOVE EXCLU- SION MAY NOT APPLY TO YOU. 13. NEITHER LICENSOR NOR ITS LICENSORS SHALL BE LIABLE FOR ANY DAMAGES SUF- FERED BY YOU OR ANY THIRD PARTY AS A RESULT OF USE OR INABILITY TO USE THE SOFTWARE. IN NO EVENT WILL LICENSOR NOR ITS LICENSORS BE LIABLE FOR ANY LOST REVENUE, PROFIT OR ANTICIPATED SAVINGS, DATA, OR FOR DIRECT, INDIRECT, SPECIAL, CONSEQUENTIAL, INCIDENTALOR PUNITIVE DAMAGES, HOWEVER CAUSED AND REGARDLESS OF THE THEORY OF LI- ABILITY, ARISING OUT OF THE USE OF OR INABILITY TO USE SOFTWARE, EVEN IF THAT PARTY HAS BEEN ADVISED OF THE POS- SIBILITY OF SUCH DAMAGES. IN ANY CASE LICENSORS ENTIRE LIABILITY UNDER ANY PROVISION OF THIS AGREEMENT SHALL BE LIMITED TO THE AMOUNT ACTUALLY PAID BY YOU TO LICENSOR FOR THE SOFTWARE LICENCE KEY.

14. is Agreement shall be governed and construed in accordance with the laws of The United States of America

tone EMPIRE

🌐 WWW.TONE-EMPIRE.COM

✉ INFO@TONE-EMPIRE.COM

BASED OUT OF IRVINE, CALIFORNIA, USA